

Joshua Fournier

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EDUCATION

Champlain College, Burlington, VT
Bachelor of Science in Game Design
Studied in Montreal, Fall 2014

May 2016
GPA: 3.17

RELEVANT COURSEWORK Includes Production, Level Design, Game Technology, Interactive Storytelling

SOFTWARE KNOWLEDGE

Relevant Technical Skills:

- Programming in C#, Unity, Hammer, Microsoft Office Suite

Additional Technical Skills:

- Troubleshooting, Advanced Browser Navigation and Online Research, Photoshop, Java, ActionScript, Python

SKILLS

- Microsoft Excel
- Interdisciplinary Classes
- Design Documentation
- Refining Data Tables
- Analyzing QA Feedback
- Work on teams of varying sizes
- Interdisciplinary Communication
- Experience with Agile and Scrum

GAME PROJECTS

Twelve Months and a Day, Spring 2016

Designer on a team of nine creating a narrative game in Unity 5.3. Task on team including Design Research, Level Design, Narrative Design, Systems Design.

SAND, Winter 2015

SAND is a first person rogue like and was created as an individual challenge project to develop new skills and grow as a designer. Development of this project is systems based and so far includes Dynamic Room Generation, Random Population of Objects, Enemy Spawning, and Basic AI.

Woozy Wizards, Fall 2015

Designer on team of five for Woozy Wizards. Created prototypes of systems before implementation, designed levels, lead quality assurance test, and analyzed feedback from these test to implement in game.

PROFESSIONAL PROFILE

Career Services, Champlain College, Burlington, VT

Fall 2013 - Spring 2016

Yes Team Member

- Create spreadsheets to analyze and visualize data as well as manage incoming information. Work both on solo projects and in groups while also assisting Career Services staff and performing required research and documentation.

Champlain College, Burlington, VT

2012 - 2013

Software Developer Intern

- Created Excel spreadsheets to visualize data regarding the Colleges Federal Work Study program and provided office assistance in organizing incoming documents.

Time Warner Cable, Augusta, ME

2011 - 2012

Camera Man

- Filmed a variety of High School and College level sports including football, ice hockey, lacrosse and the Maine Lobster Bowl.

Hannaford, Gardiner, ME

2013 - Present

Service Clerk

- Provided front end assistance to customers as a cashier and bagged groceries as needed.

EXTRACURRICULAR ACTIVITIES

Champlain College, Burlington, VT

August 2012 – Spring

LEAD Program Participant

- Participated in Engaged Citizenship, Lifelong Career Management & Financial Sophistication training as part of Champlain College's Integrated Education
- Strengthened professional identity by completing a career profile to build an individualized career development plan based on talents and interests

LEADERSHIP & SERVICE

Champlain College Career Fair Assistant

2014

Gardiner Area High School Strategy Game Club

2011 - 2012